MANIAC MINER™

for Atari® 400/800/1200XL Computer (48K)

by Allen Stuart King

GAME PLAY

As Rocky, the MANIAC MINER™, you collect the treasures of Goldbrick Mine to score points. The faster you go, the bigger bonus you can win. Along the way, duck under bloodthirsty bats and jump over deadly spiders. Don't jump too high as you reach for the treasures or you'll hit your head on a stalactite and lose your life.

Get five treasures from one shaft and then run to the Magic Pole to automatically slide down to the next shaft.

TO START

Turn off your computer and remove all cartridges. Turn on the power to your TV/video monitor and disk drive #1. Wait for the "drive busy" light to turn off. Insert the diskette and close the drive door. Now turn the computer on.

Connect a joystick to controller jack #1.

SELECT	skill level
START or joystick button	begin game

Joystick Control

↑	jump (and hover)
←	move left
→	move right
↓	crouch (and walk on knees)

Other Keys

OPTION pause game. SELECT to resume.

SYSTEM RESET abort game, return to title page

SCORING

ruby	100
gold	200
opal	300
diamond	400

MANIAC MINER™ was created using valFORTH products of Valpar International, Tucson, AZ 85713, U.S.A. Based on fig-FORTH, provided through the courtesy of Forth Interest Group, P.O. Box 1105, San Carlos, CA 94070.

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